Type 2 Liverpool Ringing Simulator

02 – Build & Installation Guide



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Document History

Version	Author	Date	Changes	
0.1	A J Instone-Cowie	10/09/2018	First Draft.	
0.2	A J Instone-Cowie	27/10/2018	Minor corrections, PCB ordering, voltage regulator.	
0.3	A J Instone-Cowie	02/11/2018	Changed Farnell 1N4001 part code for a more	
			available UK stocked item.	
0.4	A J Instone-Cowie	24/01/2019	Minor corrections, updated interface PCB to Rev D,	
			added guidance on polarised components.	
0.5	A J Instone-Cowie	05/02/2019	Replaced Amphenol RJHSE-5080-02 (no longer	
			stocked by Farnell) with AMP TE Connectivity	
			5406526-1.	
			Remove references to the Boardstuff programming	
			shield, which is no longer available, and replace with	
			examples of generic hardware programmers.	
0.6	A J Instone-Cowie	10/02/2019	Add diagram identifying pins for voltage checks.	
			Add link to GitHub repository Issues log.	
0.7	A J Instone-Cowie	17/02/2019	Correct diagram identifying pins for voltage checks.	
0.8	A J Instone-Cowie	24/02/2019	Rev C Power Board: Updated OSH Park link and	
			board render.	
0.9	A J Instone-Cowie	12/05/2019	Add support for Second PC Board.	
0.10	A J Instone-Cowie	09/06/2019	Updated interface PCB to Rev E, added ceramic	
			resonator as part of fix for Issue #3.	
			Added link to JLCPCB PCB manufacturer.	
1.0	A J Instone-Cowie	03/08/2019	First Release. Updated Power Board to Rev D,	
			Second PC to Rev B, both with improved surge	
			protection. Remove OSH Park permalinks,	
			Fixed dimension error on IR sensor enclosure. Add	
			reference to enclosure drilling templates.	
1.1	A J Instone-Cowie	30/09/2019	Moved Second PC Board to new Multi-PC Guide.	
1.2	A J Instone-Cowie	18/08/2020	Minor update.	
1.3	A J Instone-Cowie	22/07/2021	Add notes about Faculty Jurisdiction, remove	
			references to COVID-19.	
1.4	A J Instone-Cowie	27/08/2021	Alternative DB9 enclosure drilling option, DB9 part.	
1.5	A J Instone-Cowie	19/06/2024	Minor text updates, update faculty links, update	
			external links.	
1.6	A J Instone-Cowie	27/06/2024	Updated Farnell/CPC/Screwfix part numbers, update	
			PCB ordering information.	
1.7	A J Instone-Cowie	28/08/2024	Improve diagram following feedback.	
1.8	A J Instone-Cowie	07/05/2025	Eagle to KiCad PCB design tool migration. Updated	
			schematics and board layouts (except MR sensor).	

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Cover photograph: A completed Type 2 Simulator Interface Board.

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Documentation Map



Figure 1 – Documentation Map

About This Guide

The Type 2 Liverpool Ringing Simulator allows sensors, attached to one or more real tower bells or teaching dumb bells, to be connected to a computer Simulator Software Package such as Abel², Beltower³ or Virtual Belfry⁴. This allows you to extend and augment the teaching and practice opportunities in your tower.

The simulator is modular. This **Build & Installation Guide** shows you how to build and install the Simulator Interface module, Power module and Sensor modules hardware, install it in the tower, and set it up ready for your chosen Simulator Software Package.

In this guide you will find:

- Parts lists and schematics.
- Detailed construction and configuration information.
- Links to suggested sources of parts, including ready-made printed circuit boards and cables.
- Links to download the associated firmware source code, PCB CAD files and other supporting data hosted on GitHub.
- Guidance on installing the simulator hardware in the tower.

Configuration guides for the main Simulator Software Packages are available separately, as is a detailed *Technical Reference Guide*.

The *Multi-PC Guide* contains information on building the Second PC module or the Basic Serial Splitter module to allow multiple PCs to be used concurrently. If you are planning to run multiple PCs, it is strongly recommended that you complete and test the core Simulator modules first (Power, Interface, Sensors), before moving on to build the multiple PC modules.

Please note that this is a Build-it-Yourself project. No pre-built hardware is available.

² <u>https://www.abelsim.co.uk</u>

³ <u>https://www.beltower.co.uk</u>

⁴ <u>https://www.belfryware.com</u>

Typical Simulator Installation

The following diagram illustrates the general arrangement of a Simulator installation using a sensor aggregation hardware interface like the Liverpool Ringing Simulator.

Multiple Sensor modules in the belfry, one per bell, are connected to a Simulator Interface module. A single data cable transmits the aggregated signals from the Simulator Interface module to the Simulator PC in the ringing room. The same cable feeds power from a low voltage power supply in the ringing room back up to the Simulator Interface to power both Interface and Sensor modules. The Type 2 simulator supports up to 16 sensors.

In the ringing room, a PC runs a Simulator Software Package which interprets the received signals and turns them into the simulated sound of bells.



Figure 2 – Simulator General Arrangement

This guide provides detailed build and installation information for the Simulator Interface module, Power module and the Sensor modules. As an option, multiple Simulator PCs may be used concurrently; the options and setup for this are described in the separate *Multi-PC Guide*.

What You Will Need

Skills

The Liverpool Ringing Simulator is a Build-it-Yourself project. Based on feedback from constructors, the Type 2 simulator has been re-designed to be easier to construct and install than the original version, particularly around the cabling and enclosures.

Some prior experience of soldering and basic electronics kit construction will be helpful before you build the Type 2 Liverpool Ringing Simulator, but there is nothing complex in the design, and there are no surface mount components or cables to solder.

The ability to make simple voltage and resistance measurements with a multimeter will be helpful in troubleshooting, but more advanced diagnostic equipment is not required.

Tools

- A small soldering iron suitable for electronics use around 15 Watts is fine.
- Fine rosin-cored electronics solder NOT plumbers' acid core solder.
- A small pair of side cutters.
- A small pair of needle nose pliers
- A 20mm hole saw & arbor (eg Screwfix parts 22647 & 7518H).
- A sharp utility knife.
- A 4.5mm drill bit.
- An electric drill a bench mounted drill is best, but a hand-held drill can be used with care.
- Optional for optical sensors: An 18mm hole saw (eBay).
- Recommended: A basic multimeter with DC voltage and resistance ranges.

Parts

With the demise of Maplin, availability of electronic components from high street stores has been drastically reduced, and you will almost certainly need to source parts online. Suggested online suppliers include Farnell (and their CPC consumer division – particularly useful for cables) and Rapid Electronics. Parts may also be sourced from reputable suppliers on eBay.

- Farnell <u>https://uk.farnell.com</u>
- CPC <u>https://cpc.farnell.com</u>
- Rapid Electronics <u>https://www.rapidonline.com</u>
- eBay <u>https://www.ebay.co.uk</u>

Where possible, Farnell or CPC part numbers have been given. Note that some smaller parts will only be available in larger quantities than are required for a single simulator. You may want to use the leftovers to build more simulators for other local towers.

PCBs

Surplus development PCBs may be available from the Liverpool Ringing Simulator Project, please enquire about availability via the contact form on the website.

The core Type 2 simulator modules use three or four basic types of PCB⁵:

- Simulator Interface Board 1 required per installation
- Power Board 1 required per installation
- Sensor Boards 1 required per bell, per installation

Suggested sources of PCBs are JLCPCB and SeeedStudio in China, and OSH Park in the USA. All take typically around three weeks to deliver PCBs to the UK at lowest shipping cost, expedited options are available. PCB design files, known as "Gerber files", are available from the project GitHub repository:

<u>https://github.com/Simulators/simulator-type2</u>

JLCPCB or SeeedStudio

The most cost-effective way of obtaining PCBs is to order them from a Chinese PCB fabrication house, such as JLCPCB, or SeeedStudio's "Fusion PCB" service. At the time of writing, 5 PCBs⁶ of a single design are available for as little as \$2.00 US, plus postage⁷.

The smaller Power and Sensor boards are designed as "panels" each containing multiple boards, four Power Boards or six Sensor Boards per panel. Each panel is treated as a single PCB by the fabricator, further reducing the total cost, so for example an order of 5 PCBs will result in enough boards for 30 sensors.

The following photograph shows panels of six Sensor Boards manufactured by SeeedStudio. These can easily be split into separate boards.



Figure 3 – PCB Panels of Sensor Boards

To order from JLCPCB or SeeedStudio, download the Gerber files⁸ from the project GitHub repository, then browse the following link to the service:

⁵ Printed Circuit Board

⁶ This price is for HASL finish leaded solder PCBs, other finishes have higher costs.

⁷ Panelized boards pricing is slightly more complex, but handled automatically by the fabrication service.

⁸ A single set of Gerber files is provided, which should be suitable for all the manufacturers mentioned.

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- <u>https://jlcpcb.com</u>
- https://www.seeedstudio.com/fusion_pcb.html

The ordering website for both manufacturers looks very similar, so only one (JLCPCB) is shown in the following examples.

For each zipped Gerber file in turn, upload by clicking the *Add Gerber Files* button, complete the order form, and add the boards to the shopping cart. Repeat the process with the Gerber file for each type of board you want to order. Before confirming each board, use the online Gerber Viewer to check that the board looks as it should. Follow the *Gerber Viewer* link in the upload box.

JLCPCB ≡	💦 GBP 🗸	Order now
Standard PCB/PCBA	3D Printing/	CNC
Add gerber file		
Instructions For Ordering Upload History >		

Figure 4 – JLCPCB Upload Box

<i>@JLCPCB</i> ≡				₩ GBP ∨	Order now
	Limited Time Offer	CMT Chanal		an Drinting (
Standard PCB/PCBA		SM1-Stendi		SD Prinung/C	INC.
← Back to Upload File	Detected 2 layer board of 80	.42x82.75mm(3.17x3.26	inches).		Gerber Viewer

Figure 5 – JLCPCB File Uploaded



Figure 6 – JLCPCB Gerber Viewer

Return to the order form and complete it using the parameters below. Note that the parameters for the smaller, panelised boards are slightly different from the larger, single boards.

Table 1 – PCE	Ordering	Parameters
---------------	-----------------	------------

Form Field	Interface or Serial	Power or Second PC	MR or Generic	
	Splitter Boards	Boards	Sensor Boards	
		(4-way Panelised)	(6-way Panelised)	
Base Material		FR-4		
Layers		2		
Dimensions	(Automat	ically detected from uplo	oaded file)	
PCB Qty		5		
Product Type	Ind	dustrial/Consumer (defau	ult)	
Different Design		1		
Delivery Format	Single PCB	Panel by Customer	Panel by Customer	
Panel Format Columns	N/A	2	2	
Panel Format Rows	N/A	2	3	
PCB Thickness		1.6mm (default)		
PCB Colour	Red			
Silkscreen	White (default)			
Surface Finish	HASL (with Lead) (default) ⁹			
Outer Copper Weight	1oz (default)			
Via Covering	Tented (default)			
Board Outline Tolerance	±0.2mm (default)			
Confirm Production File	No (default)			
Remove Order Number	No (default)			
Flying Probe Test	Fully Test (default)			
Gold Fingers	No (default)			
Castellated Holes	No (default)			
Edge Plating	No (default)			

⁹ If you require lead-free boards for commercial reasons, specify Lead-Free HASL or ENIG. There is an additional cost for these finishes.

Standard PCB/PCBA Advanced PCB/PCBA SMT-Stencil 3D Printing/CNC - Back to Upload File Detected 2 layer board of 80.42x82.75mm(3.17x3.26 inches). Gerber Viewer --2 00 ::: * Base Material Aluminum Copper Core PTFE Teflon Flex Rogers 6 🗉 10 14 16 18 20 0 2 4 Layers Dimensions 0 82.75 . 80.42 PCB Qty 5 💌 Product Type Industrial/Consumer electronics Aerospace Medical PCB Specifications 3 4 2 Different Design 0 1 Delivery Format 0 Single PCB Panel by Customer Panel by JLCPCB 1.0 0.6 0.8 1.2 1.6 2.0 PCB Thickness 0 PCB Color 0 Green 🔴 Purple 🛛 🔴 Red 🖌 Yellow Blue White Black Silkscreen White HASL(with lead) LeadFree HASL Surface Finish ENIG High-spec Options

An example of a completed JLCPCB order form (for an Interface Board) is shown below:

Figure 7 – JLCPCB Completed Order Form

- The *PCB Dimensions* should be detected automatically from the uploaded file.
- The Number of Different Designs is always 1, even for the panelised PCBs.
- All other settings should be as shown above.

OSH Park

PCBs can be obtained from the OSH Park service in the USA, and links to each board type are listed below. OSH Park produce very high quality "ENIG finish" boards, and currently charge \$5 (US) per square inch for three copies of a single type of board, including international airmail shipping.

Do NOT try to order panelised PCBs from OSH Park using the panelised Gerber files! There is no cost advantage to doing so, and as OSH Park are themselves a panelisation service, trying to order panelised PCBs will most likely result in your order being rejected.

To order from OSH Park, download the Gerber files¹⁰ from the project GitHub repository, then browse the following link to the service and follow the instructions:

• <u>https://oshpark.com</u>

PCB Design Software Change

The Cadsoft Eagle design tool, now owned by AutoDesk, and originally used for all Liverpool Ringing Simulator Project PCBs, is being discontinued. As of May 2025, PCB designs have been migrated to the open source KiCad EDA package, and KiCad CAD files and KiCad-generated Gerber files have been made available in the GitHub repository.

The project documentation has also been updated with schematics and PCB layouts generated by KiCad, but board photographs may continue to show boards designed using Eagle. There may be cosmetic differences between the Eagle and KiCad versions of PCBs, but the functionality of the first KiCad and final Eagle versions of boards will be the same, except where noted otherwise.

¹⁰ Permalinks to OSH Park are no longer provided in this document. Always upload the latest Gerber files from GitHub when ordering.

Simulator Assembly

This section describes the assembly of the Simulator Interface module, Power module, and the Sensor modules. It also covers the suggested enclosures.

Before you start construction of the Simulator hardware, check the *Release Notes* and the issues log on the project GitHub repository for any open or late-breaking issues which may affect your build:

<u>https://github.com/Simulators/simulator-type2/issues</u>

It is recommended to give the completed Simulator Interface and Sensor PCBs a coat of protective spray lacquer on both sides before installation, as a protection against damp. A suitable lacquer is Ambersil Acrylic Conformal Coating (Farnell 1666251). Protect the connectors **and the ceramic resonator** with masking tape before spraying.

Polarised Components

Several of the components of the Simulator are polarised and must be fitted the right way round for correct operation. Guidance is given below on correct orientation of the polarised components, but if in any doubt consult the component supplier or the manufacturer's data sheets. Fitting a polarised component the wrong way round may result in damage to the component.

Voltage Regulators

The standard voltage regulator is fitted to the PCB with the metal tab flat against the surface of the board. The alternative Traco Power TSR 1-2450 regulator has pin 1 indicated with a white dot. If used, the alternative regulator must be fitted so that pin 1 is closest to the edge of the board, as shown in the following photograph.



Figure 8 – Voltage Regulator Orientation

Diodes

The cathodes of the 1N4001 and SA5.0A diodes are indicated by a white band on the packages. The diodes must be fitted so that the white band aligns with the corresponding white band printed on the PCB, as shown in the following photograph.



Figure 9 – Diode Orientation

Electrolytic Capacitors

The negative side of electrolytic capacitors is usually indicated by a shorter lead, and by negative markings on the side of the component. The electrolytic capacitors must be fitted with the negative lead through the hole marked with the corresponding negative sign and white dot printed on the PCB, as shown in the following photograph.



Figure 10 – Electrolytic Capacitor Orientation

Integrated Circuits

The two integrated circuits have pin 1 marked with a dot, and/or a notch in the end of the package. The ICs must be fitted with the notch/dot aligned with the notch and white dot printed on the PCB, as shown in the following photograph.



Figure 11 – Integrated Circuit Orientation

LEDs

The cathode of the LEDs is usually indicated by a shorter lead, and/or by a flat on the side of the plastic flange. The LEDs must be fitted with the cathode through the hole marked with the corresponding white dot printed on the PCB, as shown in the following photograph.



Figure 12 – LED Orientation

Magneto-Resistive Sensors

The magneto-resistive sensors are mounted flat on the PCB, with the chamfered and printed side uppermost, as shown in the following photograph.



Figure 13 – Magneto-Resistive Sensor Orientation

Simulator Interface Module

The Simulator Interface module contains the power supply for the interface and Sensor modules, the microcontroller, a RS-232 serial line driver, plus power and diagnostic LEDs, and an ICSP¹¹ programming interface for firmware upload.

Parts List

Reference	Component	Notes	
РСВ	Type 2 Simulator Interface PCB		
R1	10kΩ 0.25W Metal Film	Farnell 9341110	
R2, R3	1kΩ 0.25W Metal Film	Farnell 9341102	
C1, C2	100µF 25V Electrolytic (6.3mm Radial)	Farnell 9451188	
C3, C4, C5, C6	100nF (0.1µF) 50V MLCC ¹² (2.54mm Radial)	Farnell 1457655	
D1	1N4001	Farnell 1458986	
D2	SA5.0A	Farnell 1886342	
IC1	MC7805CTG (replacement for LM7805)	Farnell 9666095	
	(Alternative: Traco Power TSR 1-2450)	(Farnell 1696320)	
IC2	MAX233EPP+G36	Farnell 2519158	
IC3	ATmega328P-PU	Farnell 1715487	
Q1 ¹³	Murata 8MHz Resonator CSTLS8M00G53-A0	Farnell 2443273	
PC Connector	Amphenol RJHSE-5084	Farnell 1860578	
Sensors Connector	Amphenol RJHSE-5080-04	Farnell 2709010	
ICSP Header ¹⁴	2x3-pin 0.1" Male Header	Farnell 1593440	
IC Socket	20-pin, 0.3" pitch	Farnell 4285608	
IC Socket	28-pin, 0.3" pitch	Farnell 2445626	
Hardware	M3 Bolt (6mm/9mm) Nut, & Washer	Use 9mm if fitting a heatsink	
Heatsink	TO-220 Heatsink (Optional)	Farnell 1703172	

Table 2 – Simulator Interface Module Parts List

¹¹ In-Circuit Serial Programming

¹² Multi-Layer Ceramic Capacitor

¹³ PCB Revision E onwards

¹⁴ Not required if you have obtained a microcontroller from the project with the firmware already loaded.





Parts

The following photograph shows the complete set of parts required for the Simulator Interface PCB.



Figure 14 – Simulator Interface Parts

PCB Layout

The following diagram shows the layout of the Simulator Interface PCB. All components are mounted on the top (silkscreen) side of the board.



Figure 15 – Simulator Interface Board Layout

Construction

All the components on the Simulator Interface module are mounted on top, silkscreen, side of the board.

- Start by soldering the components with the lowest profile (resistors, ceramic capacitors), then the remainder of the components in order of increasing height, ending with the RJ45 sockets.
- The use of IC sockets for IC2 & IC3 is strongly recommended.
- When fitting the voltage regulator, carefully bend the pins through 90 degrees, as described below, so that the mounting hole in the tab lines up with the mounting hole in the PCB.
 Secure the regulator to the board with an M3 nut, bolt and washer <u>before</u> soldering the pins. A tiny smear of heatsink compound between the tab and board will improve heatsinking.
- There is no need to fit pins to any of the test point holes TP1 TP7.
- If you plan to upload the firmware to the microcontroller in-situ using the method described below, fit the 2 x 3-pin ICSP header pins. These can be omitted if you are using a separate programmer or have obtained a microcontroller with the firmware already loaded.
- For high current installations, i.e. those with large numbers of optical sensors and/or very short power/data cable runs, consider replacing the linear regulator with a switched buck regulator such as the Traco Power TSR 1-2450. This is a direct drop-in replacement for the standard TO-220 package regulator. The buck regulator is much more efficient than the linear version, and reduces the heat dissipation.
- A small heatsink may be required for the voltage regulator, particularly in larger installations with higher current (e.g. optical) sensors. Consider using a buck regulator instead. A heatsink is not generally required for installations using the lower current magneto-resistive sensors.

 Before fitting the socketed ICs, connect the board to a power supply (using the Power Board and a short RJ45 cable) and check using a multimeter that the supply voltage appears on the pins of TP6, and that +5V and 0V appear on the correct pins of the IC sockets. The pins are identified in the diagram below. The green power LED in the "PC" RJ45 connector should also light. Disconnect the power supply and fit the ICs.



Figure 16 – Voltage Check Pin Locations

- If the board is powered up at this point with no firmware installed on the microcontroller, there will be no indication from the yellow diagnostic LED. This is normal.
- Pay close attention to the correct orientation of the polarised components D1, D2, C1, C2, IC1, IC2 & IC3.
- The mounting lugs of the RJ45 connectors clip into the holes in the PCB. Make sure the connector pins are correctly aligned with the holes before clipping the connector into the board, and then soldering the pins.
- Note that the connectors overhang the edges of the PCB slightly. This is intentional and is to allow for the board to be fitted into to a case in future.

Voltage Regulator

Bending Pins

The Simulator Interface Board PCB includes an alignment jig to assist you in bending the voltage regulator pins accurately¹⁵.

- Bolt the voltage regulator to the reverse side of the board, at 90 degrees to its final position, so that the pins hang over the edge of the board.
- Support the pins close to the body of the voltage regulator with a matchstick, and then bend the pins carefully through 90 degrees, using the edge of the PCB as a guide.

¹⁵ From PCB Revision C onwards only. Do not use this method with older boards, the voltage regulator alignment was adjusted in Revision C for this purpose.

- Fit the voltage regulator to the right side of the PCB, and the pins and fixing hole should be properly aligned.
- Bolt the voltage regulator to the PCB before soldering the pins.
- The process is illustrated in the following photograph.



Figure 17 – Bending Voltage Regulator Pins

Heatsink

If you are fitting an additional heatsink to the voltage regulator, bolt the voltage regulator and heatsink to the PCB <u>before</u> soldering the pins. Make sure that the heatsink is not touching the PCB solder pads for the voltage regulator pins. A 9mm M3 bolt is required if fitting a heatsink.



Figure 18 – Voltage Regulator Heatsink



A completed Simulator Interface Board PCB is shown in the following photograph.

Figure 19 – Completed Simulator Interface Module PCB

Power Module

The Power module is intended to be located close to the Simulator PC and enables the PC serial port (or a USB-Serial adapter), and the power supply, to be connected to the power/data cable which runs up to the Simulator Interface in the belfry. It also provides a protective fuse, and surge protection diodes on the power and serial lines.

Parts List

Reference	Component	Notes	
РСВ	Type 2 Power Board PCB		
PC Connector	Right Angle PCB D Sub Connector 9 Pin	Farnell 1848372*	
Interface Connector	Amphenol RJHSE-5080	Farnell 1860577	
Power Connector	DC Power Connector 5mm PCB Mount	Farnell 1854512	
Fuse Holder	20mm PCB Mount Fuse Holder	Farnell 2461158	
Fuse	20mm 800mA Quick Blow Fuse	Farnell 2461215	
D1	SA12A	Farnell 2679618	
D2, D3, D4	SA15CA	Farnell 2762809	

Table 3 – Power Module PCB Parts List

(* Farnell part 1848372 has threaded screw lock posts for cable plugs fitted with locking screws. If you do not want these, use alternative part 1084701 instead.)

Type 2 Simulator – Build & Installation Guide 1.8





Parts

The following photograph shows the complete set of parts required for the Power Board PCB.



Figure 20 – Power Board Parts

PCB Layout

The following diagram shows the layout of the Power Board PCB. All components are mounted on the top (silkscreen) side of the board.



Figure 21 – Power Board Layout

Construction

All the components on the Power module are mounted on top, silkscreen, side of the board.

- If your Power Board came from a panelized PCB, lightly file down any remaining nibs from the edges of the board.
- Start by soldering the components with the lowest profile, then the remainder of the components in order of increasing height.

- Pay close attention to the correct orientation of the polarised diode D1. D2, D3 & D4 are not polarised.
- There is no need to fit pins to the test point holes TP1 TP2.
- Fit a 20mm 800mA quick blow fuse to the fuse holder.
- Note that the connectors overhang the edges of the PCB slightly. This is intentional and is to allow for the board to be fitted into to a case in future.

A completed Power Board PCB is shown in the following photograph.



Figure 22 – Completed Power Module PCB

Magneto-Resistive Sensor Module

The magneto-resistive sensor module, which is based on a design¹⁶ by Aidan Hedley, uses a Honeywell magneto-resistive sensor IC¹⁷, activated by a small, powerful rare earth magnet mounted on the wheel shroud. This sensor has no moving or optical parts and is completely free of optical interference. It also draws much less current than most optical sensors.

Using a magnet of the type suggested below, the absolute maximum operating distance of the prototype is approximately 60mm (face of magnet to face of sensor). In practice a maximum operating distance of approximately 30-40mm is recommended.



Figure 23 – Magneto-Resistive Sensor Demonstration

The sensor PCB contains all the components of the sensor, including the magneto-resistive sensor itself, a diagnostic LED, and associated components. Build one sensor PCB for each bell you want to connect to the simulator.

Reference	Component	Notes	
РСВ	Type 2 Magneto-Resistive Sensor PCB		
R1	100Ω 0.25W Metal Film	Farnell 9341099	
R2	1kΩ 0.25W Metal Film	Farnell 9341102	
R3	10kΩ 0.25W Metal Film	Farnell 9341110	
C1	100nF (0.1µF) 50V MLCC (2.54mm Radial)	Farnell 1457655	
LED1	Blue 3mm	Farnell 1863182	
D1, D2	SA5.0A	Farnell 1886342	
IC1	Honeywell 2SS52M	Farnell 3111519	
Connector	AMP TE Connectivity 5406526-1 ¹⁸	Farnell 2452587	
Operating Magnet	N52 grade, 20mm x 10mm Neodymium		

Parts List

Table 4 – Mag	neto-Resistive	Sensor	Module	Parts List
	, inclusion we	3011301	module	I ULES LISE

¹⁶ <u>http://www.gremlyn.plus.com/ahme/mag_sen.html</u>

¹⁷ <u>https://sps.honeywell.com/us/en/products/advanced-sensing-technologies/industrial-sensing/industrial-sensors/magnetic-sensors/omnipolar-position-sensor-ics/2ss52m-series</u>

¹⁸ The Amphenol RJHSE-5080-02 connector originally specified is no longer stocked by Farnell. The alternative AMP TE Connectivity part 5406526-1 is a direct replacement.

Type 2 Simulator – Build & Installation Guide 1.8


Parts

The following photograph shows the complete set of parts required for one Magneto-Resistive Sensor Board.



Figure 24 – Magneto-Resistive Sensor Board Parts

PCB Layout

The following diagram shows the layout of a Magneto-Resistive Sensor PCB. All components are mounted on the top (silkscreen) side of the board.



Figure 25 – Magneto-Resistive Sensor Board Layout

Construction

All the components on the Magneto-Resistive Sensor module are mounted on top, silkscreen, side of the board.

- If your Sensor Board came from a panelized PCB, lightly file down any remaining nibs from the edges of the board. The board is intended to be a close fit in the suggested enclosure.
- Sensors can be constructed as right-handed or left-handed, to suit the installation in the belfry. Fit sensor U1 and capacitor C1 at positions U1A/C1A for a right-handed sensor (as shown in the pictures in this section), or at U1B/C1B for a left-handed sensor.
- Start by fitting the sensor IC. Carefully bend the pins through 90 degrees using needle nose pliers, so that the sensor sits flat against the PCB, with the end of the sensor flush with the edge of the board.

- Then solder the remaining components, starting with those with the lowest profile (resistors, ceramic capacitors), then the remainder of the components in order of increasing height, ending with the RJ45 socket.
- Pay close attention to the correct orientation of the polarised components D1, D2, U1, LED1.
- The mounting lugs of the RJ45 connector clip into the holes in the PCB. Make sure the connector pins are correctly aligned with the holes before clipping the connector into the board.
- There is an additional mounting hole in the PCB which allows for the dual RJ45 connector to be replaced with a single RJHSE-5080 version in the "Interface" position. This is optional and intended for a sensor to be located at the end of a chain of sensors. To allow for maximum flexibility when cabling the sensors, you may choose to fit dual connectors to all sensor boards.





Figure 26 – Completed Magneto-Resistive Sensor Module PCB (Right-Handed)

Infra-Red & Other Sensor Modules

The Generic Sensor module is designed to allow other types of sensor to be connected to the simulator interface, provided these are electrically compatible with the system¹⁹. It can also be used to build alternative infra-red sensors similar to those used in the original Liverpool Ringing Simulator.

Parts List

Reference	Component	Notes	
РСВ	Type 2 Generic Sensor PCB		
R1	100Ω 0.25W Metal Film	Farnell 9341099	
R2	1kΩ 0.25W Metal Film	Farnell 9341102	
R3	10kΩ 0.25W Metal Film	Farnell 9341110	
C1	100nF (0.1µF) 50V MLCC (2.54mm Radial)	Farnell 1457655	
LED1	Yellow 3mm	Farnell 2112098	
D1, D2	SA5.0A	Farnell 1886342	
Sensor Header	1x3-pin 0.1" Male Header	Farnell 1462888	
	(cut from a longer strip)		
Connector	AMP TE Connectivity 5406526-1 ²⁰	Farnell 2452587	
Infra-Red Sensor	E18-D80NK Infra-Red Obstacle Sensor	Hobby Components ²¹	
		4tronix ²²	

Table 5 – Generic Sensor Module Parts List

¹⁹ See *Technical Reference Guide* for more information.

²⁰ The Amphenol RJHSE-5080-02 connector originally specified is no longer stocked by Farnell. The alternative AMP TE Connectivity part 5406526-1 is a direct replacement.

²¹ <u>https://hobbycomponents.com/sensors/213-ir-infrared-obstacle-avoidance-sensor-e18-d80nk</u>

²² <u>https://shop.4tronix.co.uk/collections/sensors/products/ir-infrared-obstacle-sensor</u>





PCB Layout

The following diagram shows the layout of a Generic Sensor PCB. All components are mounted on the top (silkscreen) side of the board.



Figure 27 – Generic Sensor Board Layout

Construction

All the components on the Generic Sensor module are mounted on top, silkscreen, side of the board.

- If your Sensor Board came from a panelized PCB, lightly file down any remaining nibs from the edges of the board. The board is intended to be a close fit in the suggested enclosure when used to build an infra-red sensor.
- Solder the components, starting with the components with the lowest profile (resistors, capacitor), then the remainder of the components in order of increasing height, ending with the RJ45 socket.
- Pay close attention to the correct orientation of the polarised components D1, D2, LED1 (and to the connection to the infra-red sensor, if used).
- The mounting lugs of the RJ45 connector clip into the holes in the PCB. Make sure the connector pins are correctly aligned with the holes before clipping the connector into the board.
- There is an additional mounting hole in the PCB which allows for the dual RJ45 connector to be replaced with a single RJHSE-5080 version in the "Interface" position. This is optional and intended for a sensor to be located at the end of a chain of sensors. To allow for maximum flexibility when cabling the sensors, you may choose to fit dual connectors to all sensors boards.

A completed Generic Sensor PCB is shown in the following photograph.



Figure 28 – Completed Generic Sensor Module PCB

Infra-Red Sensor

As an alternative to the magneto-resistive sensors, an infra-red sensor can be built based on a commercially available modulated infra-red detector unit, marketed as an "obstacle sensor" for educational robotics projects. These sensors are available pre-assembled and are relatively inexpensive, and consequently the sensors are relatively straightforward to construct.

- The sensor emits and detects infra-red light modulated at high frequency. This makes the sensor much less sensitive than visible light or unmodulated infra-red sensors to interference from ambient lighting conditions.
- A 30mm length of 20mm black plastic conduit is used as a light shield. Once the sensor is fitted to the enclosure, lightly file or sand the exposed threads so that the shielding tube is a firm tight push fit on the end of the sensor.
- The infra-red sensor is mounted through the side of an enclosure using the plastic nuts supplied with the sensor. These should be tightened finger-tight only; do not use tools.
- It is <u>essential</u> to check that order of the wires in the sensor connector matches the order of the pins. The red (+5V) wire should go to the leftmost pin, the black (0V) wire to the centre pin, and the yellow (signal) wire to the rightmost pin.
- If the wires in the connector are in a different order, re-arrange them by gently prising up the plastic tabs and sliding the pin out of the housing. Slide them back in in the correct order, ensuring that the plastic tabs are gently pushed down to lock them in place.



The wiring of the infra-red sensor is illustrated in the following diagram:

Figure 29 – Infra-Red Sensor Wiring

Enclosures

The suggested enclosures for the Simulator Interface, Power and Sensor moduless are from the "Really Useful" series of plastic boxes, widely available from hobby and stationery shops, or direct from the manufacturer²³.

- Drilling large diameter holes with twist drills can result in bit grabbing and damage to the enclosure. Use a 20mm hole saw²⁴ for cable holes, this makes the process of drilling the enclosure much easier and safer.
- Support the inside surface of the enclosure with a block of scrap wood when cutting the holes and cut at a low speed.
- Clean up any rough edges or swarf with a sharp knife.
- Drill any additional holes required in the base of each sensor enclosure to suit your mounting method.
- Cables are run into the enclosures via PVC grommets, which provide some protection against dust and moisture.
- A set of suitable paper templates is available from the GitHub repository as a PDF and should be printed out full size with no scaling.

Parts List

Table 6 – Enclosures Parts List

Reference	Component	Notes	
Simulator Interface Board	Really Useful Box [®] 0.75 Litre	195 x 135 x 55mm	
Power Board	Really Useful Box [®] 0.75 Litre	195 x 135 x 55mm	
Magneto-Resistive Sensor	Really Useful Box [®] 0.07 Litre	90 x 65 x 30mm, 1 per Sensor	
Infra-Red Sensor	Really Useful Box [®] 0.14 Litre	90 x 65 x 55mm, 1 per Sensor	
Grommets	20mm Closed Grommets	Screwfix 884VT	
Hardware (Optional)	M3 x 12mm Nylon PCB Standoffs	еВау	

²³ <u>https://www.reallyusefulproducts.co.uk/</u>

²⁴ Frequently used by electricians.

Simulator Interface & Power Modules Enclosure

The following diagram shows the holes required in a 0.75 litre Really Useful Box for both the Simulator Interface and Power boards.



Figure 30 – Simulator Interface & Power Module Enclosure Drilling Guide

D Sub Serial Connector Alternative Drilling

The single 20mm hole in the Power Module enclosure is sufficient for a USB-Serial adapter with a USB-A connector. If you are using an RS-232 cable with a 9-pin D Sub Connector, then a larger hole will be required. Drill two 20mm holes and cut out the area between them as shown by the dotted lines in the diagram below.



Figure 31 – Alternative Drilling Guide for DB9 Connector

Magneto-Resistive Sensor Module Enclosure

The following diagram shows the hole required in a 0.07 litre Really Useful Box for the Magneto-Resistive Sensor Board. The hole will catch the overhanging lip of the box slightly; this does not matter. There is no difference between right-hand and left-hand sensors.



Figure 32 – Magneto-Resistive Sensor Module Enclosure Drilling Guide

Infra-Red Sensor Module Enclosure

The following diagram shows the holes required in a 0.07 litre Really Useful Box for an infra-red sensor using the Generic Sensor Board. Cut the 18mm hole to suit either a right-hand or left-hand installation as needed.



Figure 33 – Infra-Red Sensor Module Enclosure Drilling Guide

PCB Mounting Hardware

Optionally, the Interface and Power module PCBs may be secured to the base of the enclosure using M3 x 12mm Nylon PCB standoffs, nuts, screws and washers.



Figure 34 – PCB Mounting Hardware

Grommets

Cables are run into the enclosures via PVC grommets, which provide protection against dust and moisture.

- Drill one or two holes in each closed grommet. A diameter of 4.5mm should ensure a snug fit around the RJ45 cables, but this can be adjusted to suit.
- For sensors, offset the holes slightly, as shown in the twin hole example below, as this allows the cables to sit closer to the base of the enclosure.
- Using a sharp knife, make a cut as shown from the hole (link the holes if there are two), through the edge of the grommet.

The following diagram shows examples of the holes and cuts required in the grommets.



Figure 35 – Grommets Drilled & Cut

Completed Assemblies

Simulator Interface Module

The following photograph shows a completed Sensor Interface, with lid off and cables installed for four chains of sensors.



Figure 36 – Completed Sensor Interface Module

Power Module

The following photograph shows a completed Power module, with a USB-Serial adapter also inside the enclosure.



Figure 37 – Completed Power Board

Magneto-Resistive Sensor Module

The following photograph shows a completed Magneto-Resistive Sensor module. The PCB is a snug fit in the bottom of the enclosure. If the sensor is to be mounted vertically, a cable tie around the RJ45 cables on the inside of the box will stop the board from slipping down the inside of the box.



Figure 38 – Completed Magneto-Resistive Sensor Module

Infra-Red Sensor Module

The following photograph shows a completed infra-red sensor module, using a Generic Sensor Board.



Figure 39 – Completed Infra-Red Sensor Module

Firmware Upload

Note: If you have obtained a microcontroller from the project with the firmware already uploaded to it, you can skip the whole of this section, and move on to the Installation section.

The firmware for the Simulator Interface Board is released under the GNU General Public Licence (GPL), Version 3, and the source code and other supporting files can be downloaded from GitHub.

<u>https://github.com/Simulators/simulator-type2</u>

The Simulator Interface firmware is held in non-volatile flash memory on the ATmega328P microcontroller. It should only be necessary to re-upload the software if the microcontroller is replaced, the flash memory has become corrupted, or the Simulator Interface firmware requires updating.

The firmware code needs to be uploaded to the microcontroller on the Simulator Interface PCB. Although the software development environment is based on the Arduino platform, the Simulator Interface does not use the Arduino bootloader, and it is not possible to upload the firmware over the interface's RS-232 serial port. Firmware is uploaded using a hardware programmer via the ICSP header pins provided on the interface PCB.

There are three main options for the hardware programmer:

- A dedicated hardware ISP programmer such as the Microchip Atmel ICE²⁵.
- An Arduino add-on board or shield such as the *Arduino ISP*²⁶ or similar shield.
- An Arduino board (with one additional component) used as an ISP programmer.

The last of these requires no special hardware, and is the approach described in this document. There are also many tutorials online, including on the Arduino website²⁷.

²⁵ <u>https://www.microchip.com/developmenttools/ProductDetails/atatmel-ice</u>

²⁶ <u>https://www.arduino.cc/en/Main/ArduinoISP</u>

²⁷ <u>https://www.arduino.cc/en/Tutorial/ArduinoISP</u>

Hardware Programmer Options

The following photograph shows two examples of hardware programmers. On the left, an ArduinoISP device is connected directly the ICSP programming pins of a completed Simulator Interface PCB. On the right, a generic programming shield (mounted on an Arduino Uno board) can be used to upload firmware to the microcontroller before it is installed on the Simulator Interface PCB.



Figure 40 – Examples of Hardware Programmers

If you have access to a hardware programmer, then you can use this to upload firmware to the ATmega328P microcontroller. This guide describes an alternative method adapting an Arduino Uno board as a programmer.

Preparing the Environment

Perform the following steps to prepare the PC software environment for compiling and uploading the Simulator Interface firmware:

- Download and install the latest version of the Arduino "Legacy IDE" package²⁸. At the time of writing this was version 1.8.19.
- Start the IDE and open the program preferences by selecting *File | Preferences*.



Figure 41 – Arduino IDE Preferences Menu

²⁸ https://www.arduino.cc/en/Main/Software

Preferences	
Settings Network	
Sketchbook location:	
C:\Andrew\Arduino	Browse
Editor language:	System Default v (requires restart of Arduino)
Editor font size:	12
Interface scale:	
Show verbose output dur	
Compiler warnings:	None
Display line numbers	
Enable Code Folding	
Verify code after uplo	pad
Use external editor	
Check for updates or	startup
Update sketch files to	new extension on save (.pde -> .ino)
📝 Save when verifying	or uploading
Additional Boards Manage	er URLs: https://simulators.github.io/package_simulators_boards_index.json
More preferences can be	edited directly in the file
C:\Users\Andrew Instone	-Cowie\AppData\Local\Arduino15\preferences.txt
(edit only when Arduino is	; not running)
	OK Cancel

Figure 42 – Arduino IDE Sketchbook Location

- Make a note of the *Sketchbook Location* path. This is the directory into which the Simulator Interface firmware must be downloaded in a later step.
- Add the URL for the Liverpool Simulator Project boards to the *Additional Boards Manager URLs* field. The URL is:

https://simulators.github.io/package_simulators_boards_index.json

• Close the preferences dialogue by clicking OK.



• Open the Boards Manager by selecting Tools | Board | Boards Manager.

Figure 43 – Arduino IDE Boards Manager Menu

• Scroll down to the entry *Liverpool Ringing Simulator Boards*, click on the entry, and then click *Install*. The latest version of the boards package is 1.2.0. Then close the Boards Manager by clicking *OK*.



Figure 44 – Arduino IDE Board Manager

• Re-start the Arduino IDE.

The environment is now ready to set up the programmer.

Preparing the Programmer

The programmer is an unmodified Arduino Uno board running a sketch which allows it to operate as an ISP programmer.

This requires an Arduino Uno board, and a Type A to Type B USB cable (sometimes known as a printer cable).



Figure 45 – Arduino USB Cable

The Arduino website has instructions on connecting the Arduino board to a computer, installing drivers and setting up the IDE.

Perform the following steps to prepare the programmer Arduino Uno board:

• Connect the *B* end of the USB cable to the Arduino Uno board to be used as the programmer. From now on this board is referred to simply as *the programmer*.

- Connect the A end of the USB cable to the computer.
- Follow the instructions on the Arduino site to install drivers (if necessary), and select the correct port and board type for the programmer in the IDE.
- Open the *ArduinoISP* software sketch (supplied as part of the default IDE installation) in the Arduino IDE by selecting it from the *File | Examples* menu.



Figure 46 – Arduino IDE ISP Sketch Loading

 On the *Tools* menu, ensure the correct board type for the **programmer** is selected (*Arduino/Genuino Uno*, not *Simulator Interface Board (Type 2 Rev E+) (ICSP)*) and port. Correct these if necessary.

💿 ArduinoISP Arduino 1.6.12					
File Edit Sketch Tools Help					
	Auto Format Ctrl+T			0	
	Archive Sketch				
ArduinoISP	Fix Encoding & Reload				
// ArduinoISP	Serial Monitor Ctrl+Shift	+M		<u> </u>	
// Copyright // If you req	Serial Plotter Ctrl+Shift	+L		E	
// <u>http:/</u> //	WiFi101 Firmware Updater	_	<u>hp</u>		
// This sketc	Board: "Arduino/Genuino Uno"	1		Boards Manager	
// using the	Port	•		Arduino AVR Boards	
// Pin 10 is	Get Board Info			Arduino Yún	
//	Programmer: "Arduino as ISP"		۲	Arduino/Genuino Uno	
// to communi	Burn Bootloader			Arduino Duemilanove or Diecimila	
// on the ICSP/S	PI header:			Arduino Nano	
11				Arduino/Genuino Mega or Mega 2560	
// MISO ° 5V (!) Avoid this pin on Du		n Du		Arduino Mega ADK	
11	. GND			Arduino Leonardo	
11				Arduino/Genuino Micro	
•	III			Arduino Esplora	
				Arduino Mini	
				Arduino Ethernet	
				Arduino Fio	
				Arduino BT	
				LilyPad Arduino USB	
				LilyPad Arduino	
	Arduino/G	∂enuir		Arduino Pro or Pro Mini	

Figure 47 – Arduino Programmer Board Selection

💿 ArduinoISP Ardui	no 1.6.12		
File Edit Sketch To	ols Help		
ArduinoISP	Auto Format Archive Sketch Fix Encoding & Reload	Ctrl+T	
// ArduinoISP // Copyright // If you req	Serial Monitor Serial Plotter	Ctrl+Shift+M Ctrl+Shift+L	▲ E
// <u>http:/</u> //	WiFi101 Firmware Updater		
// This sketc	Board: "Arduino/Genuino Uno"		
// using the	Port: "COM7 (Arduino/Genuino Uno)	")	Serial ports
// Pin 10 is	Get Board Info		COM1
// // By default	Programmer: "Arduino as ISP"		COM7 (Arduino/Genuino Uno)
// to communi	Burn Bootloader		ns car

Figure 48 – Arduino Programmer Port Selection

• Click the upload (arrow) button on the IDE toolbar. The *ArduinoISP* code will be compiled and uploaded to the programmer. Verify that the upload completed successfully by looking for the *Done uploading* message.

💿 ArduinoISP Arduino 1.6.12
File Edit Sketch Tools Help
😪 🔶 🗈 🔝 Upload 🛛 😰
ArduinoISP
<pre>// ArduinoISP // Copyright (c) 2008-2011 Randall Bohn // If you require a license, see // http://www.opensource.org/licenses/bsd-license.php</pre>
<pre>// // This sketch turns the Arduino into a AVRISP // using the following arduino pins: //</pre>
<pre>// Pin 10 is used to reset the target microcontroller. // // By default, the hardware SPI pins MISO, MOSI and SCK pins are u // to communicate with the target. On all Arduinos, these pins car // on the ICSP/SPI header: //</pre>
// MISO ° 5V (!) Avoid this pin on Due, Zero // SCK . MOSI // . GND
4
Done uploading. Sketch uses 4,380 bytes (13%) of program storage space. Maximum is 32 Global variables use 481 bytes (23%) of dynamic memory, leaving 1,567
K
Arduino/Genuino Uno on COM7

Figure 49 – Arduino IDE ISP Upload

- A failed upload will be indicated by error messages in the status area at the bottom of the IDE window.
- Disconnect the USB cable from the programmer.

 Connect a 10µF 25V electrolytic capacitor between the Reset and Ground pins of the programmer, negative side to Ground. This prevents the IDE from resetting the programmer and overwriting the *ArduinoISP* software, and allows the IDE to program the Simulator Interface.



Figure 50 – Programmer with Capacitor

• Reconnect the USB cable to the programmer.

The programmer is now ready for use.

Setting the Fuses

Perform the following steps to set the microcontroller "fuses". The fuses and their values are explained in the *Technical Reference Guide*.

- Disconnect the USB cable from the programmer.
- Connect the ICSP pins on the Simulator Interface to the ICSP pins on the programmer with jumper wires as shown in the following diagram.
- Pin 1 on the Simulator Interface PCB is bottom left, identified by a white dot.
- Pin 1 on the programmer is top left. Note that pin 5 on the Simulator Interface PCB is connected to pin 10 on the programmer.



Figure 51 – Programmer Connections

• The following photograph shows the programmer connected to an interface board, including the connection to pin 10 of the programmer (yellow wire), not to the ICSP pin.



Figure 52 – Programmer Connected to Interface Board

• Reconnect the USB cable to the programmer.

• On the *Tools | Board* menu, ensure the correct target board type to be programmed has been selected, in this case *Simulator Board Interface (Type 2 Rev E+) (ICSP)*^{29,30}.



Figure 53 – Arduino IDE Target Board Selection

²⁹ If the Liverpool Ringing Simulator Project boards are not listed, go back and check that the boards have been installed in the Boards Manager.

³⁰ Select "Simulator Board Interface (Type 2 Rev E+) (ICSP)" for Interface PCB Rev E and later. For Rev D and earlier, select "Simulator Board Interface (Type 2) (ICSP)"

• On the Tools | Programmer menu, select Arduino as ISP as the programmer type.



Figure 54 – Arduino IDE Programmer Selection

• On the *Tools* menu, select *Burn Bootloader*. The microcontroller fuses on the Simulator Interface Board will be set. Verify that the burn process completed successfully by looking for the *Done burning bootloader* message.

💿 ArduinoISP Arduin	o 1.6.12		x		
File Edit Sketch Tool	s Help				
	Auto Format	Ctrl+T	Ø		
	Archive Sketch				
ArduinoISP	Fix Encoding & Reload		•		
// ArduinoISP	Serial Monitor	Ctrl+Shift+M	-		
// Copyright // If you req	Serial Plotter	Ctrl+Shift+L			
// <u>http:/</u> //	WiFi101 Firmware Updater				
// This sketc	Board: "Simulator Interface Board (ICSP)"	+			
// using the	Port: "COM7 (Arduino/Genuino Uno)"	+			
// Pin 10 is	Get Board Info				
// // Bv default	Programmer: "Arduino as ISP"	+	reτ		
// to communi	Burn Bootloader car				
// on the ICSP/SP	// on the ICSP/SP1 neader:				
11					
	<pre>// MISO ° 5V (!) Avoid this pin on Due, Zero // SCV MOST</pre>				
11	// GND				
11			-		
•			•		
Done burning bootloa	der.				
	Simulator Interface	Board (ICSP) on C	ом7		

Figure 55 – Arduino IDE Burn Bootloader

- **Important note:** If a microcontroller previously used in an Arduino board is to be re-used on the Simulator Interface board, carry out the steps above to set the fuses before removing the microcontroller from the donor Arduino. Brand new ATmega328P-PU microcontrollers should be configured to use the 8MHz internal clock by default, but ones previously used on an Arduino will be configured to require an external crystal clock. Once you have set the fuses, move the microcontroller from the donor Arduino to the Simulator Interface Board.
- Note that if new firmware is being uploaded to an existing Simulator Interface Board, there should be no need to go through the steps to set the fuses every time, unless a change in fuse values is required by the new firmware.

The microcontroller is now ready for firmware upload.

Firmware Upload

Perform the following steps to upload the Type 2 Simulator Interface firmware to the board.

- Connect the Simulator Interface Board to the programmer as described in the previous section.
- Download and install the MemoryFree³¹ and VTSerial³² libraries. For convenience these libraries are can also be found in the GitHub repository with the Simulator Interface firmware. Note that the libraries can be installed straight from the compressed zip files by selecting *Add .ZIP Library* from the *Sketch | Include Library* menu.

SimulatorInterface_v2_4 Arduino 1.6.12					
File Edit Sketch Tools Help					
Simula	Verify/Compile Upload Upload Using Programmer	Ctrl+R Ctrl+U Ctrl+Shift+U	_Functions	₽ EEPR ▼_F	ur
/* Simulat	Export compiled Binary	Ctrl+Alt+S		-	
	Show Sketch Folder	Ctrl+K			
Copyrig	Include Library	•	Mana	ge Libraries	
This pr	Add File		Add 7	TP Library	
the Free So (at your op This progra but WITHOUT MERCHANTABI GNU General You should along with	the Free Software Foundation, either version (at your option) any later version. This program is distributed in the hope that but WITHOUT ANY WARRANTY; without even the i MERCHANTABILITY or FITNESS FOR A PARTICULAR GNU General Public License for more details. You should have received a copy of the GNU G along with this program. If not, see < <u>http:</u>			no libraries 9 DM a tet ta ard e	•
		Robot Robot SD SPI Softwa	Control IR Remote Motor areSerial		
		Simulator Ir	Space	brewYun	

Figure 56 – Arduino IDE Add Library

- Download the Simulator Interface firmware from GitHub and unpack the files into the Arduino IDE sketchbook directory noted earlier. Note that all the firmware files must be unpacked into the directory; it is not possible to compile the firmware code from within a downloaded zip file.
- Load the firmware into the Arduino IDE by double clicking the name of the main file in Windows Explorer, e.g. *Type2Interface_v3_2.ino*.
- On the *Tools | Board* menu, as above ensure that the correct board type to be programmed has been selected, in this case *Simulator Board Interface (Type 2 Rev E+) (ICSP)*.

³¹ <u>https://github.com/maniacbug/MemoryFree</u>

³² The original source of the VTSerial library is no longer available. Use the copy included in the GitHub repository.

- On the *Tools | Programmer* menu, as above select *Arduino as ISP* as the programmer type.
- Click the upload (arrow) button on the IDE toolbar. The Simulator Interface firmware will be compiled and uploaded to the interface board. Verify that the upload completed successfully by looking for the *Done uploading* message.



Figure 57 – Arduino IDE Firmware Upload

- A failed upload will be indicated by error messages in the status area at the bottom of the IDE window.
- When the upload has completed the Simulator Interface board will be reset, and on restarting the yellow diagnostic LED will flash according to the firmware version, for example three long and two short flashes indicates firmware version 3.2.
- Disconnect the USB cable from the programmer.
- Disconnect the programmer from the Simulator Interface Board.
- Note that when uploading new firmware to an existing Simulator Interface Board, the Sensor Head Cables and the Power/Data Cable must be disconnected from the Simulator Interface.

The Simulator Interface board now has the firmware installed and is ready for final assembly.

Simulator Installation

Faculty Jurisdiction Rules

If you plan to install a simulator in a tower which falls under the Church of England *Faculty Jurisdiction Rules*, then from 1st April 2020 you will need the Archdeacon's formal approval for the installation. Installation of a simulator comes under *List* B^{33} , which covers minor works which can be undertaken with the Archdeacon's approval³⁴, and does <u>not</u> require the granting of a full faculty.

The schedule of rules³⁵ (as amended in 2022) runs to 73 pages, but the item covering the installation of a simulator can be found under item B2(6) of List B, *"installation of an electric silent ringing device for the training of ringers"*.

List B Application

The application process is relatively straightforward, and is all handled online via the *Church of England Online Faculty System*, which can be found here:

https://facultyonline.churchofengland.org/home

The application would usually be made on behalf of the church by an officer of the PCC. Full guidance is available on the *Online Faculty System* website³⁶.

The Liverpool Ringing Simulator Project documentation, or extracts from it, may be used to support your application, provided its source is acknowledged: all documentation is released under the Creative Commons Attribution-ShareAlike 4.0 International License (CC BY-SA) which permits you to re-use it for any purpose.

³³ "[List B] prescribes matters which may, subject to any specified conditions, be undertaken without a faculty if the archdeacon has been consulted on the proposal to undertake the matter and has given notice in writing that the matter may be undertaken without a faculty. The archdeacon may impose additional conditions in the written notice."

³⁴ List A covers minor works for which no prior approval is required. Works on List B require the Archdeacon's approval, and everything else requires the granting of a full faculty.

³⁵ <u>https://www.churchofengland.org/sites/default/files/2022-06/FJR_2022_ListA_ListB.pdf</u>

³⁶ <u>https://facultyonline.churchofengland.org/Data/Sites/1/media/user-</u> manuals/2022/parish_user_manual_2022.pdf

Conditions

There are four standard conditions attached to item B2(6). These are listed and their implications discussed in the following table:

Condition	Implications
Any work to an electrical installation or electrical equipment is carried out by a person whose work is subject to an accredited certification scheme (as defined in rule 3.1(6)).	 This condition is likely to apply only if you require additional socket outlets installing to power the simulator, PC, etc This condition essentially means that the church must engage a qualified electrician to do that work.
The device is installed in a location not normally visible to the public.	 Bell chambers and upstairs ringing rooms would not normally be considered visible to the public. If the tower is, for example, a ground floor ring open to the body of the church, then you may need to arrange to store the ringing room equipment away when not in use, but that is probably advisable anyway for security.
<i>No alteration is made to the fittings of the bells other than the installation of electric contacts and wires.</i>	 No alteration to the fittings of a bell should be required to install a simulator or sensor. The example installations depicted in this guide show how sensor mountings can be devised which require no permanent fixings. No modern simulator uses "electric contacts", and the terminology in this condition is antiquated, but could be construed to apply to optical or magnetic sensors.
The device does not adversely affect the church's protection against lightning.	 The Liverpool Ringing Simulator design includes Transient Voltage Suppression devices on all signal and data lines. These are intended to protect the simulator itself and any downstream components from transients induced by, for example, nearby lightning strikes. For more information, please refer to the <i>Technical Reference Guide</i>. Unless there are very unusual installation requirements, the presence of a simulator should present no additional hazard.

The best advice is, if in any doubt, discuss the installation with the Archdeacon <u>before</u> making an application.

Simulator Interface Module

The Simulator Interface module is located in the belfry, in a location convenient for routing cables to the sensors and the power/data cable down to the ringing room. Try to pick a sheltered location where the interface will be out of the way.

The following picture shows the Simulator Interface module at Lois Weedon in the belfry. Note the two cables for chains of sensors.



Figure 58 – Installed Simulator Interface

The Simulator Power/Data Cable is routed from the Simulator Interface down to the Power module.

- The cable should be secured to prevent the weight of the cable pulling on the connectors.
- The minimum diameter of any holes along the cable route is approximately 12mm, to allow the RJ45 connector to pass through (unless you are making your own cables in-situ).

Power Module

The Power module enclosure is located near the Simulator PC. There is enough room in the enclosure to house a USB-Serial adapter, if one is required.

Power Supply

A plug-in power supply is required to supply power to the Simulator Interface via the Power Board.

- A regulated DC power supply rated at least 1 Amp with multiple selectable output voltages is recommended, for example Farnell 2802689 or similar.
- The output connector required is 2.1mm x 5.5mm, centre pin positive.
- The output voltage of the power supply should be adjusted so that the supply voltage at the input to the Simulator Interface (measured at TP6) is at least 7.5 volts, with all sensors connected.
- The supply voltage may be higher than that required to maintain 7.5 volts at the Interface, but this will result in increased heat dissipation from the voltage regulator.
- As a guideline, a supply voltage of 9V is generally sufficient to maintain the required voltage, with a 25m Power/Data cable.

Sensor Module Mounting

The magneto-resistive sensors are attached to the bell frame, such that the centre of the magnet is positioned directly opposite the axis of the sensor IC when the bell is down, with a clearance of not more than approximately 30-40mm. The means of mounting the sensors will need to be adapted to suit local conditions, but some examples are shows below.

Sensors can be mounted vertically or horizontally.

The following photographs show magneto-resistive sensors installed at Lois Weedon, using locally made timber brackets clamped around a wooden bell frame with threaded rod. The magnet mounts are also visible.



Figure 59 – Installed Sensor (Lois Weedon 4th)



Figure 60 – Installed Sensor (Lois Weedon 6th)

The following photograph shows a (Type 1) optical sensor installed at Chirk, on a timber support secured to the metal bell frame with cable ties. The reflectors on the wheels can also be seen.



Figure 61 – Installed Sensor (Chirk, Type 1)

Magnet Mounting

The magneto-resistive sensor is triggered by a small rare-earth magnet mounted on the shroud of the wheel, such that the magnet is opposite the centre of the Sensor Head (i.e., co-axial with the 2SS52M sensor IC) when the bell is at the bottom of its swing.

The magnet used is a N52 grade rare earth magnet, 20mm diameter x 10mm thick. The following mounting is suggested for a permanent installation: The trigger magnet is mounted in a "flange" cut from 12mm WBP plywood, which is then fixed to the shroud of the wheel using stainless steel screws or double-sided tape.



The dimensions of the mounting flange are show in the following diagram:



The magnet mountings are constructed as follows:

- The shape of the mounting is marked out on a piece of WBP plywood, 12mm thick. A paper template may be printed out and stuck temporarily to the wood with glue or double-sided tape. A suitable template is available from the GitHub repository as a PDF and should be printed out full size with no scaling.
- The centre hole for the magnet is drilled out with a 20mm spade bit. This should be used in a bench drill press, if available, so that the hole is reasonably accurately cut, and the magnet will be a close fit.
- If the mounting is to be fixed to the wheel with screws, the screw holes are also drilled. It is easier to drill all the holes before cutting the mount to size.
- The mounting is then cut and sanded to shape, and the remains of the template removed. Do not sand the inside of the central hole.


These steps are illustrated in the following series of pictures.

Figure 63 – Magnet Mounting Construction

The magnet is pushed into the central hole, and secured with a small amount of epoxy adhesive (e.g. Araldite). The face of the magnet should be flush with the outer face of the mount, and note that for the Honeywell sensor the polarity of the magnet is not important.



The following picture shows a completed magnet mounting, ready for painting.

Figure 64 – Completed Magnet Mounting

Care must be taken when handling the rare earth magnets, because they are both powerful and brittle, and can strike a magnetic object with enough force to shatter the magnet. They are also susceptible to corrosion, so must be painted or coated with a thin layer of epoxy.

Once painted the mounting can be fixed the wheel with pan head stainless steel self-tapping screws 3.5mm (No. 6) in diameter and 20mm – 25mm long; the screws should not protrude through the

shroud of the wheel. Alternatively, the mount can be secured with double-sided tape, provided the surface of the wheel is sound and free from dust.

Infra-Red Sensors

The sensor is attached to the bell frame in a similar way to a magneto-resistive sensor, such that the sensor masking tube is perpendicular to the face of the shroud of the wheel.

Reflector

The sensor requires a reflector mounted on the shroud of the wheel, such that the reflector is opposite the Sensor Head when the bell is at the bottom of its swing.

The reflector is made from a short length of white reflective automotive styling tape, 25mm wide (which may be obtained from a car spares shop), positioned directly opposite the sensor tube when the bell is down.

Calibration

As supplied, most of the infra-red detector sensor modules have been found to draw approximately 55 – 60mA, much more than the specified 25mA, and were excessively sensitive. The small calibration screw on the back end of the module may be used to reduce both the current consumption and sensitivity of the detector.

A useful starting point for sensitivity adjustment has been found to be to reduce the sensitivity of the sensor such that it does not trigger when placed perpendicular to a piece of grey card at a distance of 90mm from the end of the detector. The multi-turn adjustment screw is turned anticlockwise until the indicator LED on the back of the module just goes out. This gives an effective maximum trigger distance with the reflective tape of about 300mm. This also reduces the supply current.

Fine adjustment of the sensor should then be carried out in the belfry for optimum sensitivity.

Cabling

Power/Data Cable

The Power/Data Cable runs between the Power module and the Simulator Interface module.

- The cable is a standard straight-through (not crossover) Cat5e or Cat6 Ethernet network cable, with RJ45 connectors. These are available ready-made, for example from Farnell or CPC.
- The maximum length of cable tested is 25m, although longer cables may be feasible.
- Examples of a 25m cable are Farnell part number 2575533 or CPC CS24970.

Sensor Cables

The sensor modules are also cabled back to the Simulator Interface module using standard Cat5e or Cat6 network cables.

- The cables are a standard straight-through (not crossover) Cat5e or Cat6 Ethernet network cable, with RJ45 connectors. These are available ready-made, for example from Farnell or CPC.
- The maximum tested length of a chain of four sensors is 20m, made up of 4 x 5m cables, although longer cables may be feasible.
- Examples of a 5m cable are Farnell part number 1734948 or CPC CS17415.

Sensors are wired in a "daisy chain" fashion, with each chain consisting of a maximum of four sensors. The wiring of one chain is illustrated in the following diagram.





It is important to understand that there is no requirement to connect any particular sensor to any specific bell, and no requirement that chains should consist of any particular number of sensors.

- The cabling should be arranged to suit the layout and constraints of the belfry.
- The relationship between Simulator Interface channels and bells will be managed in the interface firmware. This is explained in a worked example later in this guide.
- There are obvious constraints for higher numbers of bells: A ring of 12 will require at least three sensors on each chain, and a ring of 16 will require all four chains with four sensors each.

Computer Connection

The simulator Power Board is connected to the Simulator PC in the ringing room with a serial cable. The type of cable required depends on the kind of serial port built into the PC.

9-Pin Serial Connector

The Simulator PC may be fitted with a 9-pin RS-232 serial or "COM" port, as illustrated in the following diagram:





This type of serial port is common on older computers, but not often found on newer models.

If the Simulator PC has a 9-pin serial port, use a 9-pin Female to 9-pin Male straight-through³⁷ serial cable to connect the computer to the simulator interface. Examples of suitable cables are Farnell part 2444240 (1.8m), CPC part CS24423 (1m), or CPC part CS24424 (2m).



A typical cable, with the connectors required, is illustrated in the following photograph:

Figure 67 – 9-Pin Serial Cable

If your computer has both a 9-pin serial port and USB ports, use the 9-pin serial port.

³⁷ A "straight-through" cable has pin 1 wired to pin 1, pin 2 to pin 2, and so on. Do not use a "null modem" cable, which has more complex internal wiring and is not suitable.

USB Connector

More modern computers are likely to be fitted only with USB ports, as illustrated in the following diagram:





In this case, use a USB-Serial adapter to connect the simulator Power Board to a spare USB port on the Simulator PC. If necessary, a straight through serial cable as above can be used as an extension.

An example of a typical USB-Serial adapter is illustrated in the following photograph³⁸. Note that an extension cable may be required if (as in this case) the adapter does not have securing screws.



Figure 69 – USB to Serial Adapter

Install the drivers supplied with the adapter and identify the COM port number allocated (you will need to know this later to configure your Simulator Software Package).

There is more information on USB-Serial adapters in the *Technical Reference Guide*.

³⁸ If your computer has only "USB-C" or "USB 3" ports then you may require a different adapter.

Interface Module Setup

The Type 2 Liverpool Simulator Interface module is highly configurable, but most of the default settings should be fine for most installations. There is detailed information about all the configuration options in the *Technical Reference Guide*.

There are a couple of configuration options which you should set before using the simulator: disabling unused sensor channels, and re-mapping sensors to bells. Configuration of the Simulator Interface should only need to be done once. All settings are retained in non-volatile EEPROM when the interface is powered off.

Note: When multiple PCs are connected, only one PC can be used to configure the Simulator Interface using a terminal emulator. Refer to the Multi-PC Guide for more information.

Connecting to the Interface Module

- On the Simulator PC, ensure that a Simulator Software Package (e.g. Abel) is not running. Close the Simulator Software Package down if it is running.
- Download and install a serial terminal emulator package³⁹. This manual assumes the use of the Open Source PuTTY terminal emulator.
- Start the PuTTY terminal emulator by double-clicking the PuTTY icon on the desktop.



• Configure a Serial connection using the COM port number of the serial port (e.g. COM1), running at 2400 bps, and then click Open. You should not need to change any other settings in PuTTY.



Figure 70 – PuTTY Configuration Dialogue

³⁹ <u>https://www.chiark.greenend.org.uk/~sgtatham/putty/</u>

Click on the PuTTY terminal window, then type "?" (question mark). There is no need to press Enter. After a short pause the Simulator Interface will respond by displaying its current settings, which may not be identical to these examples⁴⁰.

B COM1 - PuTTY		_ D _ X
Software Version: 3.3		
Hardware Version: Type 2		
Active Debounce Timer (ms): 2		
EEPROM Debounce Timer (ms): 255		
Active Guard Timer (cs): 10		
EEPROM Guard Timer (cs): 255		
Channel: 1 2 3 4 5 6 7 8 9	9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y	ΥΥΥΥΥΥΥ	
Mapping: 1 2 3 4 5 6 7 8 9	90ETABCD	
Inputs: 1 1 1 1 1 1 1 1 1	1 1 1 1 1 1 1 1	
Serial Port Speed: 2400		
Free Memory: 1278		
Debug Mode: OFF		E
Settings not saved!		
: B/G/E/S/P/R/D/H/T/?		
		-

Figure 71 – Display Interface Settings

Worked Example

The following worked example shows how to disable unused sensor channels, and re-map channels when setting up the Simulator Interface. You should adapt the instructions in the worked example to suit your installation.

Sensor Channels

Before configuring the interface, it is important to understand the difference between interface sensor channels numbers, and numbers of the bells. The channel numbers are fixed as shown in the diagram below: Channel 1 is always the first sensor on the first chain, channel 2 is always the second sensor on the first chain, and so on up to channel 16.

⁴⁰ The default PuTTY colour scheme is white (or coloured) text on a black background. In these examples this has been reversed and reduced to black on white for better printing.



Figure 72 – Interface Channel Numbers

To re-iterate the guidance in the previous section, there is no requirement to connect any particular sensor to any specific bell, and no requirement that chains should consist of any particular number of sensors. The sensor cabling should be arranged to suit the layout and constraints of the belfry.

Example Installation

The diagram below shows the sensor cabling for a mythical ring of six. The cables between the sensors and the interface have been routed as shown, to avoid the clock wires, chiming hammers, rope chutes and all the other things which clutter up the belfry. This example is deliberately convoluted to show how the interface settings can be configured.



Figure 73 – Example Sensor Cabling

As a result, the sensors on the bells are connected to the following channels. Channels 6, 7, 8, and 10 to 16 are not used.



Figure 74 – Example Channel Connections

These unused channels will be disabled on the simulator interface. There is no point scanning these channels for sensor signals, as there are no sensors connected to them.



Figure 75 – Disabled Channels

Default Settings

Open a terminal session to the interface using PuTTY, as described above.

• The "?" command shows the default settings:

🗗 COM1 - PuTTY	
Software Version: 3.3	*
Hardware Version: Type 2	
Active Debounce Timer (ms): 2	
EEPROM Debounce Timer (ms): 255	
Active Guard Timer (cs): 10	
EEPROM Guard Timer (cs): 255	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y Y Y	
Mapping: 1 2 3 4 5 6 7 8 9 0 E T A B C D	
Inputs: 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
Serial Port Speed: 2400	
Free Memory: 1278	
Debug Mode: OFF	=
Settings not saved!	
: B/G/E/S/P/R/D/H/T/?	
	-

Figure 76 – Default Settings

Disable Unused Channels

- To disable (or enable) channels, use the "E" command. There is no need to press Enter after typing the "E".
- Enter the number of each channel to be disabled, pressing Enter after each one. In the example below, channels 6, 7, 8, and 10 to 16 are disabled.
- When you have finished, enter a zero (or just press Enter).
- The interface software will not allow you to disable all the sensors.
- These settings are not saved yet and will revert to the defaults if the interface power is turned off. The settings will be saved later.

தி COM1 - PuTTY	X
Mapping: 1 2 3 4 5 6 7 8 9 0 E T A B C D	
Inputs: 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
Serial Port Speed: 2400	
Free Memory: 1278	
Debug Mode: OFF	
Settings not saved!	
: B/G/E/S/P/R/D/H/T/? E	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 6	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 7	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 8	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 10	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y - Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 11	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 12	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	=
Enabled: Y Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 13	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 14	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y Y Y	
-> Toggle channel value [1-16, 0=Done]: 15	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y $ Y$ $ Y$	
-> Toggle channel value [1-16. 0=Done]: 16	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y $ Y$ $ -$	
-> Toggle channel value [1-16, 0=Done]:	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y	
Settings not saved!	
: B/G/E/S/P/R/D/H/T/?	+
• 9 9 9 9 9 1 1 1 1 1 1 1 1 1	•

Figure 77 – Disabling Channels Example

Re-Map Channels to Bells

Although the mapping between the channel/sensor numbers and the real bell numbers can be reconfigured in most Simulator Software Packages, it is less confusing if this is set in the simulator interface.

In the example installation above, the interface channels are mapped to the real bells as follows:

Table 7 – Example Channel Mapping

Channel	Bell
1	6
2	1
3	2
4	3
5	5
9	4

- To re-map a channel to a real bell number, use the "R" command. There is no need to press Enter after typing the "R".
- Enter the number of each channel to be remapped, and press Enter.
- Then enter the number (or letter) of bell to which that sensor is attached, and press Enter. The numbers and letters follow the usual ringing conventions, as shown in the table below:

Bells	Bell Numbers/Letters
1 to 9	1-9
10	0
11	E
12	Т
13 to 16	A – D
Switches	W – Z

Table 8 – Bell Numbers & Letters

- Letters W, X, Y and Z are used in Abel switch configurations, and are not normally used. More information on switches can be found in the *Technical Reference Guide*.
- Repeat for all the other channels to be re-mapped. In the example below, channels 5 is already allocated to the 5th, so no re-mapping is needed.
- When you have finished, enter a zero (or just press Enter).
- The interface software will warn you if duplicate mappings are defined, but will not prevent you from saving such a configuration⁴¹.
- These settings are not saved yet and will revert to the defaults if the interface power is turned off. The settings will be saved later.

⁴¹ You may have a single interface serving both a ring of real bells and a set of training dumb bells, for example.

🚱 COM1 - PuTTY	
Active Debounce Timer (ms): 2	
EEPROM Debounce Timer (ms): 255	
Active Guard Timer (cs): 10	
EEPROM Guard Timer (cs): 255	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y	
Mapping: 1 2 3 4 5 9	
Inputs: 1 1 1 1 1 1	
Serial Port Speed: 2400	
Free Memory: 1278	
Debug Mode: OFF	
Settings not saved!	
: B/G/E/S/P/R/D/H/T/? R	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: 1 2 3 4 5 9	
-> Remap channel number [1-16, 0=Done]: 1	
Current Mapping: Channel 1 = Bell 1	
-> New Mapping [1-90ETABCDWXYZ]: 6	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: $6 \ 2 \ 3 \ 4 \ 5 \ - \ - \ 9 \ - \ - \ - \ - \ - \ - \ -$	
-> Remap channel number [1-16, 0=Done]: 2	
Current Mapping: Channel 2 = Bell 2	
-> New Mapping [1-90ETABCDWXYZ1: 1	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: $6 \ 1 \ 3 \ 4 \ 5 \ - \ - \ 9 \ - \ - \ - \ - \ - \ - \ -$	
-> Remap channel number [1-16, 0=Done]: 3	
Current Mapping: Channel 3 = Bell 3	
-> New Mapping [1-90ETABCDWXYZ]: 2	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: 6 1 2 4 5 9	
-> Remap channel number [1-16, 0=Done]: 4	
Current Mapping: Channel 4 = Bell 4	
-> New Mapping [1-90ETABCDWXYZ]: 3	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: 6 1 2 3 5 9	
-> Remap channel number [1-16, 0=Done]: 9	
Current Mapping: Channel 9 = Bell 9	
-> New Mapping [1-90ETABCDWXYZ]: 4	
Channel: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	
Mapping: 6 1 2 3 5 4	=
-> Remap channel number [1-16, 0=Done]: 0	
Mapping: 6 1 2 3 5 4	
Settings not saved!	
: B/G/E/S/P/R/D/H/T/?	Ŧ

Figure 78 – Channel Re-Mapping Example

Save Settings

• Review your settings with the "?" command.

P COM1 - PuTTY		- 0 X
Software Version: 3.3		
Hardware Version: Type 2		
Active Debounce Timer (ms): 2		
EEPROM Debounce Timer (ms): 2		
Active Guard Timer (cs): 10		
EEPROM Guard Timer (cs): 10		
Channel: 1 2 3 4 5 6 7 8 9 10	11 12 13 14 15 16	
Enabled: Y Y Y Y Y Y -		
Mapping: 6 1 2 3 5 4 -		
Inputs: 1 1 1 1 1 1 -		
Serial Port Speed: 2400		
Free Memory: 1278		
Debug Mode: OFF		
: B/G/E/S/P/R/D/H/T/?		
		=
		-
		-

Figure 79 – Example Channel Connections

• Finally, save the settings using the "S" command, and then close the terminal window.



Figure 80 – Saving Interface Settings

Next Steps

You are now ready to move on to configure your chosen Simulator Software Package to work with the simulator. Instructions for configuring the main Simulator Software Packages can be found in the following guides:

- Configuring Abel Guide
- Configuring Beltower Guide
- Configuring Virtual Belfry Guide

If your Simulator Software Package is not listed above, please refer to the vendor's instructions on configuring their software to work with external sensors.

If you want to use multiple PCs concurrently, see the *Multi-PC Guide* for more information.

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Acknowledgements

The Liverpool Ringing Simulator project relies extensively on work already undertaken by others, notably David Bagley (developer of the Bagley MBI), Chris Hughes and Simon Feather (developers of the Abel simulator software package), Derek Ballard (developer of the Beltower simulator software package), Doug Nichols (developer of the Virtual Belfry simulator software package), and others. Their invaluable contributions are hereby acknowledged. Sources used are referenced in the footnotes throughout.

Thanks are also owed to the Ringing Masters and ringers of the following towers for their willingness to be the crash test dummies of simulator design and testing.

- Liverpool Cathedral
- St George's, Isle of Man
- St Mary, Chirk, Wrexham
- St John, Higham, Kent
- St Margaret, Crick, Northamptonshire
- St Mary & St Peter, Lois Weedon, Northamptonshire

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